

OPTI503 Optical Design & Instrumentation II

Lecture 1: Introduction

Rongguang (Ron) Liang
College of Optical Sciences
University of Arizona
Tucson, AZ 85721
rliang@optics.arizona.edu



Course

- Schedule
 - Lecture: 8:00-9:15am M/W (Room 305)
 - No lecture on Friday
- Office hour:
 - 10:30am - 11:30pm, Wednesday
 - <https://arizona.zoom.us/j/82765543193>
 - By appointment
 - Zoom discussion by appointment for remote students
- Teaching assistant (TA)
 - TBD
 - Office hour: TBD

What to Cover in OPTI503?

Optical Design and Instrumentation

- First order optics (OPTI502)
- Third order optics
 - Aberrations
 - OPTI518 Introduction to Aberrations
- Lens Design (OPTI517)
- Image quality
- Digital imaging system
- Colorimetry
- Thin film coating
- Stray light analysis
- Examples to discuss optical concepts
- Practical Optical System Design (OPTI617)



Notes and Textbook

- Course notes: Will be posted on D2L site before the class
- Recommended textbook:
 - J. E. Greivenkamp, Field Guide to Geometrical Optics
 - Herbert Gross, Handbook of Optical Systems, Vol. I-V
 - Michael Kidger, Fundamental Optical Design
 - Robert Fisher, Optical System Design
 - Glenn D. Boreman, Modulation Transfer Function in Optical and Electro-Optical Systems
 - Daniel Malacara, Color Vision and Colorimetry: Theory and Applications
 - Angus Macleod, Thin-Film Optical Filters, Angus Macleod

<https://www.spiedigitallibrary.org/ebooks?SSO=1>



Software

- Optical design software
 - Zemax
 - CodeV
 - Optilayer
- <https://wp.optics.arizona.edu/helpdesk/osc-site-licensed-software/>
- TA will give a Zemax Tutorial lecture on Zoom
 - Time: TBD



Grading Policy

- Homework (~10): ~40%
- Midterm: ~30%
 - Date: 02/28/2024
- Final: ~30%
 - Date: 05/08/2024
- Grading scale
 - 85-100%: A
 - 75-85% : B
 - 65-75% : C
 - 50-65% : D
 - < 50% : E

Homework and Exam Policy

- Will post on D2L site
- On-campus students
 - Submit through D2L site
- Remote students
 - Allowable delay: one week
 - The maximum allowable delay is two weeks upon request.
 - Submit through D2L site
- Late policy on homework
 - Need to get permission from instructor.
 - 5% deduction for each day after the due date without permission.



Tentative Lectures

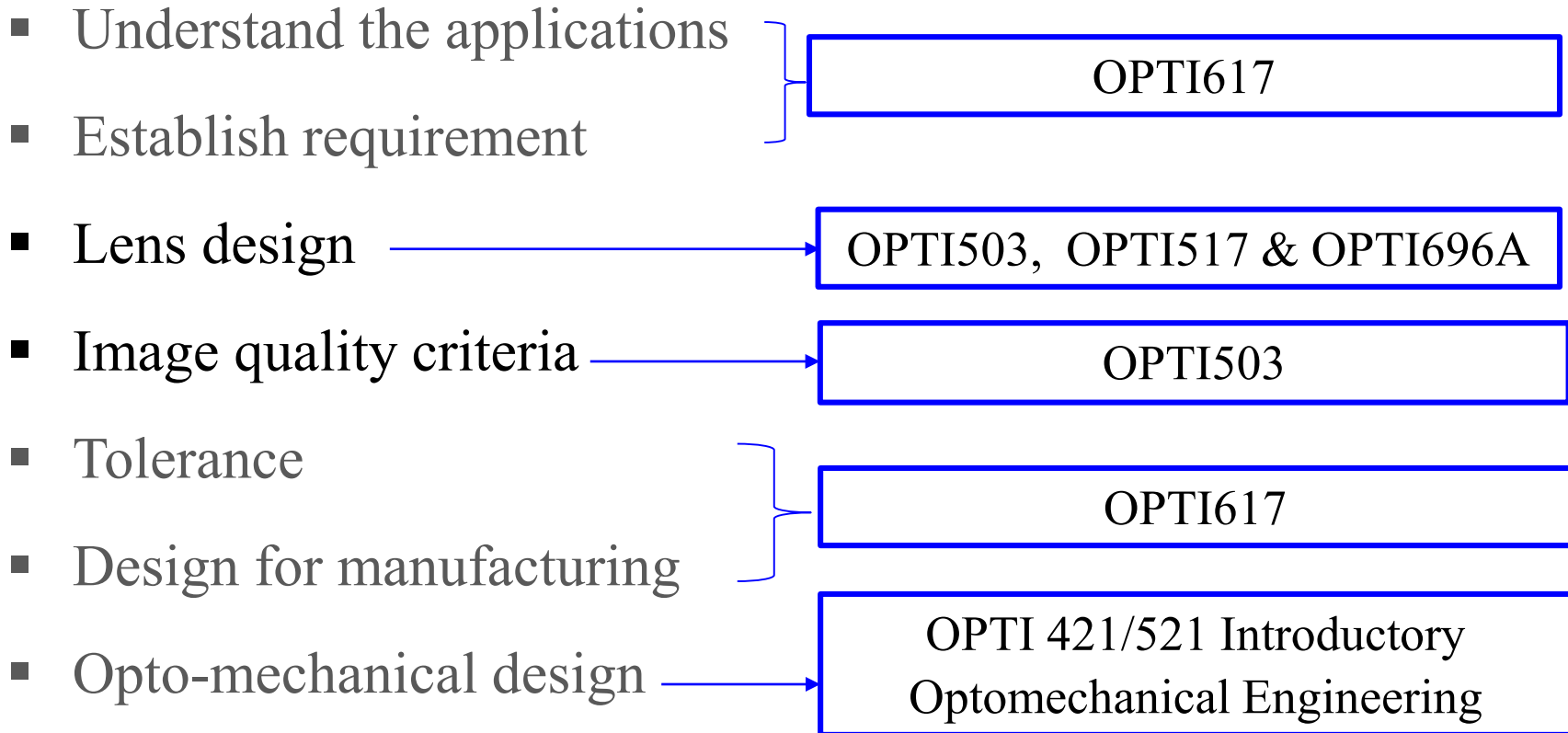
	M	T	W	Th	F			Monday		Wednesday
January	8	9	10	11	12				1	Introduction
	15	16	17	18	19				2	Ray tracing
	22	23	24	25	26		3	Aberration - I	4	Aberration - II
February	29	30	31	1	2		5	Aberration - III	6	Aberration - IV
	5	6	7	8	9		7	Aberration - V	8	Seidel Aberrations
	12	13	14	15	16		9	Image Quality - I	10	Image Quality - II
	19	20	21	22	23		11	Image Quality - III	12	Optical materials & color correction
March	26	27	28	29	1		13	Optical Design-I	14	Midterm
	4	5	6	7	8					
	11	12	13	14	15		15	Optical Design-II	16	Optical Design-III
	18	19	20	21	22		17	Digital Imaging - I	18	Digital Imaging - II
	25	26	27	28	29		19	Digital Imaging - III	20	Colorimetry - I
April	1	2	3	4	5		21	Colorimetry - II	22	Colorimetry - III
	8	9	10	11	12		23	Colorimetry - IV	24	Colorimetry - V
	15	16	17	18	19		25	Thin Film Coating - I	26	Thin Film Coating - II
	22	23	24	25	26		27	Thin Film Coating - III	28	Thin Film Coating - IV
May	29	30	1	2	3		29	Thin Film Coating - V	30	Optical Instrumentation

Acknowledgement

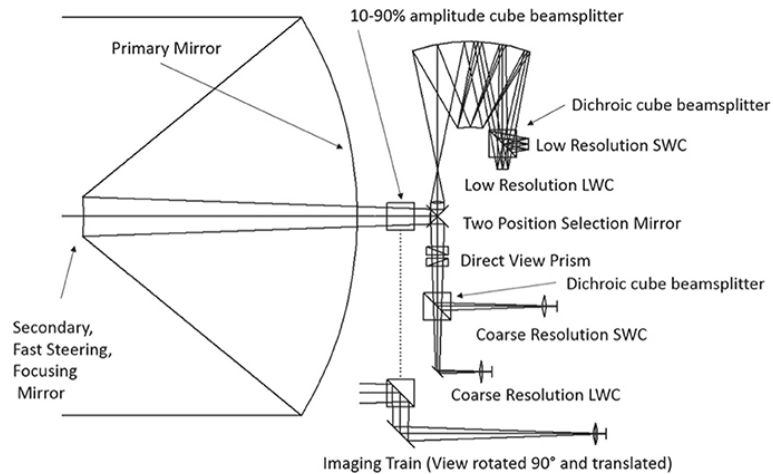
- Prof. John Greivenkamp
 - OPTI503 was developed Prof. Greivenkamp

- Some of materials in course notes were developed from
 - Prof. James Wyant, <http://wyant.optics.arizona.edu/math.htm>
 - Prof. Angus Macleod, Thin-Film Optical Filters, Angus Macleod
 - Prof. Herbert Gross, Handbook of Optical Systems, Vol. I-V
 - Dr. Michael Kidger, Fundamental Optical Design
 - Prof. Glenn D. Boreman, Modulation Transfer Function in Optical and Electro-Optical Systems
 - Daniel Malacara, Color Vision and Colorimetry: Theory and Applications,

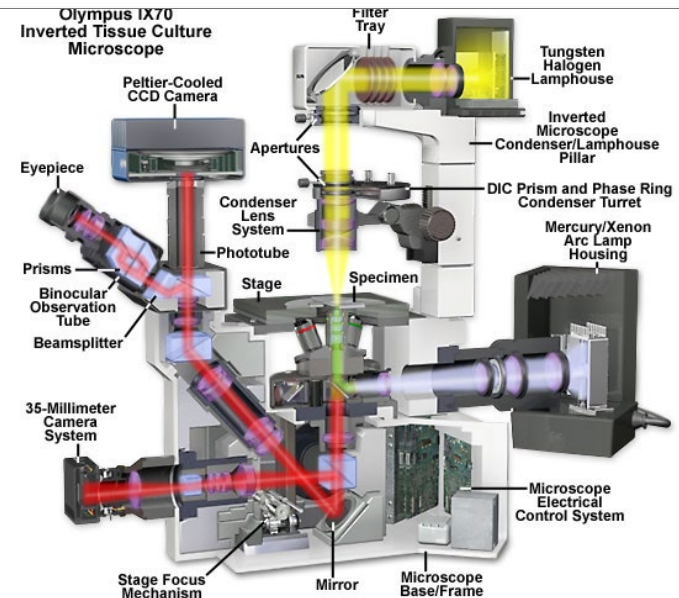
Optical Design



Optical Instrumentation



Near-infrared telescope (NIRT)

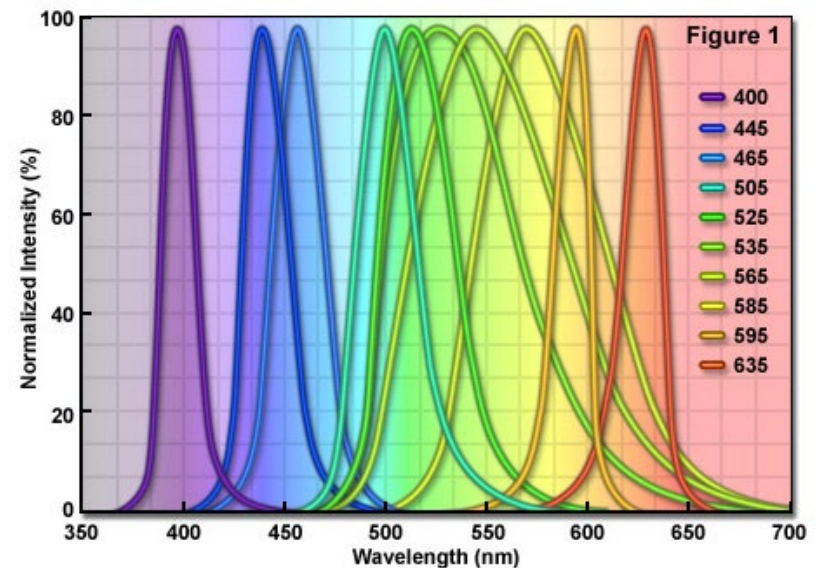
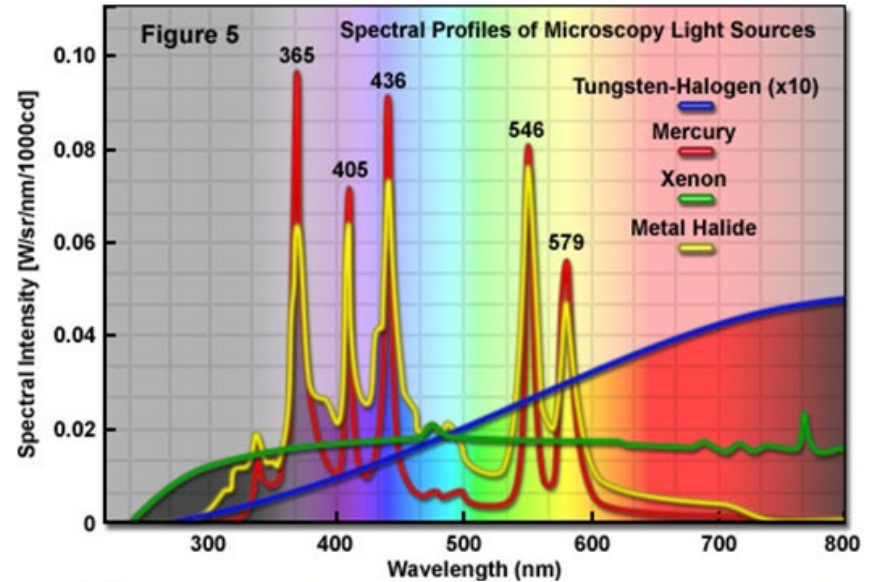


Applications

- Imaging?
- Display?
- Illumination?
- Any special requirement?
- Working spectrum?
- ...

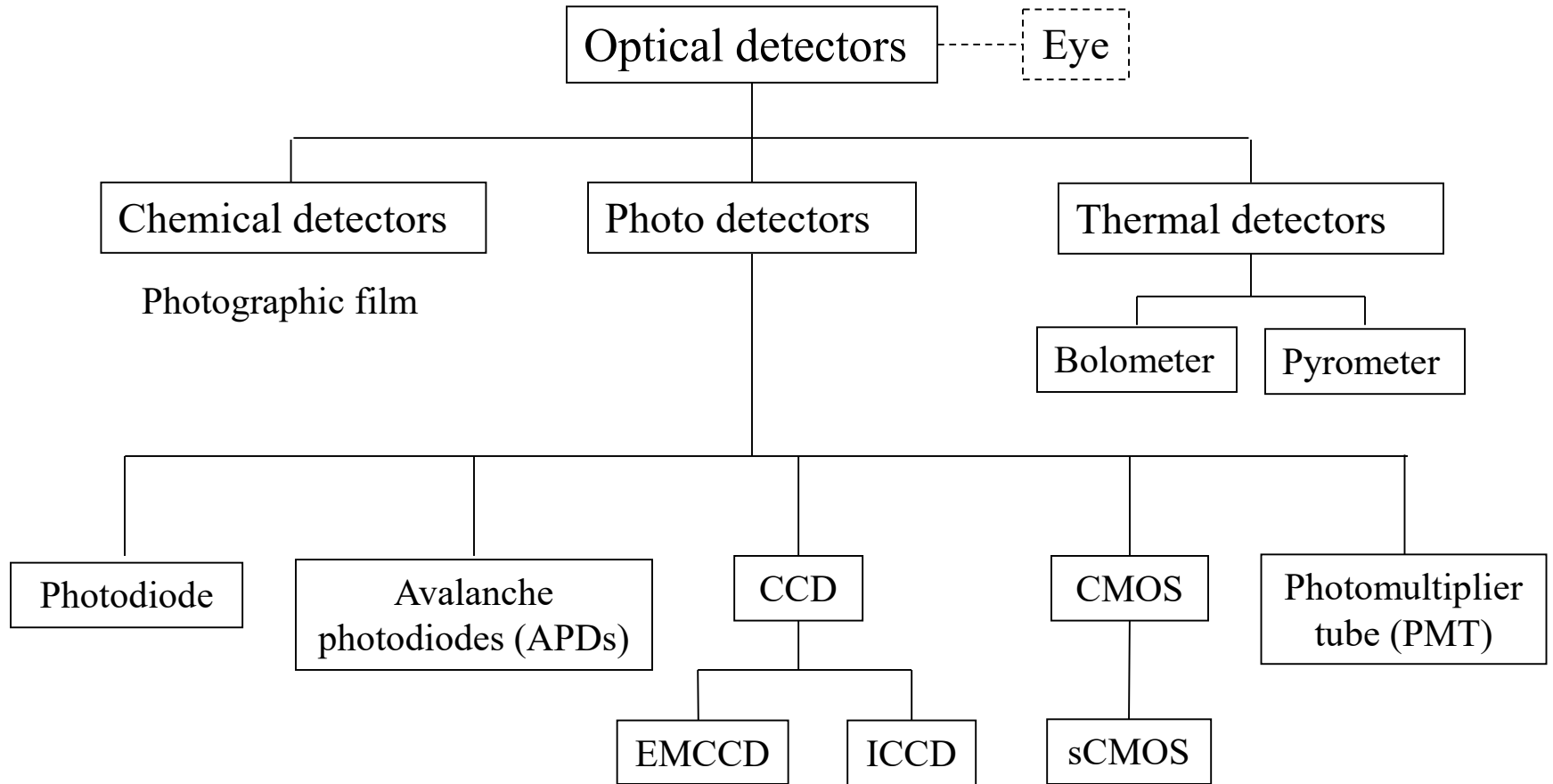
Light Sources

- Sun
- Thermal lamps
 - Incandescent
 - Halogen
- Arc lamp
 - High pressure: Xenon, Mercury, Metal halide
 - Low pressure: Mercury vapor
- Gas discharge lamps
 - Low pressure: Fluorescent, sodium
 - High pressure: Metal halide, sodium, mercury-vapor
- Solid-state light sources
 - Light-emitting diodes (LED)
 - Organic LEDs
- Lasers
 - Semiconductor lasers (LD)
 - Others



OPTI506 & OPTI617

Optical Detectors



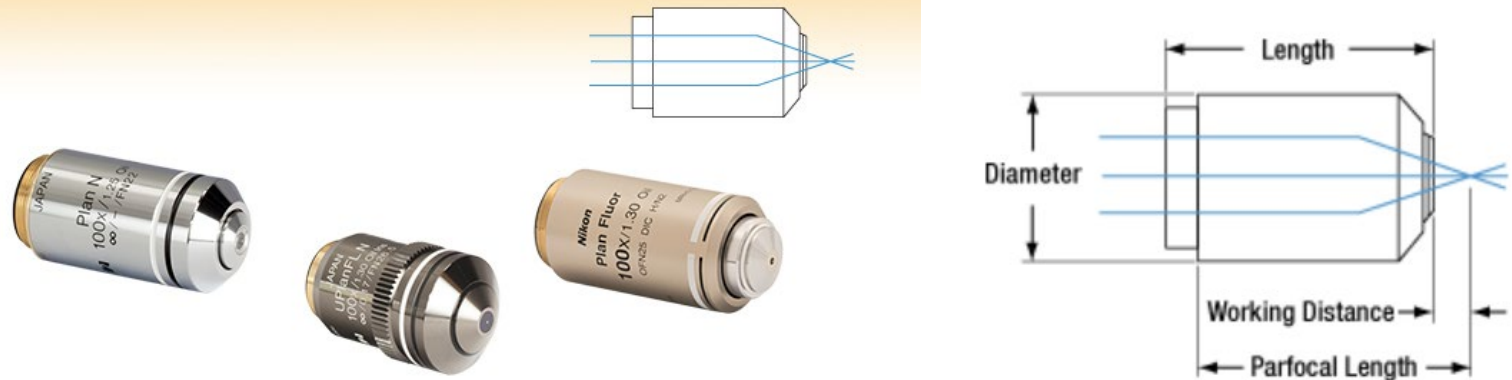
OPTI506 & OPTI617

Optical Design Specifications

- Before beginning the actual lens design, we need to nail down as many specifications as possible.
 - Optical system specifications
 - Performance requirements
 - Environment requirements
- An important part of defining a specification is to determine which specifications are minimums, which are just goals on someone's wish list, and which have some wiggle room, and if so, how much.
- Always pay attention to the specifications
 - Are they theoretically possible and practically feasible in light of the diffraction limit and the conservation of radiance?
 - Can they be met within the constraints of materials, spatial requirements, and the fabrication technology?
 - Which ones are those that define what the customer really wants and needs?



Example of Lens Specification



Olympus Oil-Immersion Objectives

Item #	RMS40X-PFO	RMS60X-PFOD	RMS100X-PFO ^a	RMS100X-PFOD	RMS100X-O
Manufacturer Part #	1-U2B530	1-U2B532	1-U2B5352	1-U2B5362	1-U2B235
Magnification	40X	60X	100X	100X	100X
Numerical Aperture (NA)	1.3	1.25 - 0.65	1.3	1.3 - 0.55	1.25
Field Number	26.5	26.5	26.5	26.5	22
Working Distance (WD) ^b	0.2 mm	0.12 mm	0.2 mm	0.2 mm	0.15 mm
Parfocal Length ^b	45.06 mm				
Compatible Tube Lens Focal Length	180 mm				
Coverslip Correction	0.17 mm				-
Diameter ^b	28 mm	28 mm	26 mm	28 mm	24 mm
Length ^b	49.4 mm	49.5 mm	49.2 mm	49.3 mm	49.2 mm
Design Wavelength	Visible and NIR				Visible
Threading	RMS ^c				

https://www.thorlabs.com/newgrouppage9.cfm?objectgroup_id=10186

Lens Design

- Aberrations
 - What cause aberrations?
 - How are aberrations defined?
 - How are aberrations calculated?
 - How to minimize the aberrations?
- Materials
- Coating
- Optimization
 - OPTI517
 - OPTI617
 - OPTI696A
- Tolerance: OPTI617
- Manufacturability: OPTI617

Third-order Aberrations

- Spherical aberration
 - Coma
 - Astigmatism
 - Field curvature
 - Distortion
 - Axial (longitudinal) chromatic aberration
 - Lateral chromatic aberration
- Monochromatic aberrations
- 

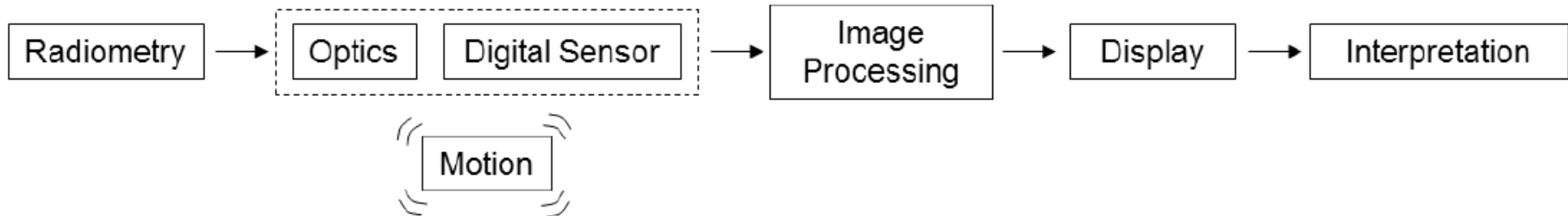
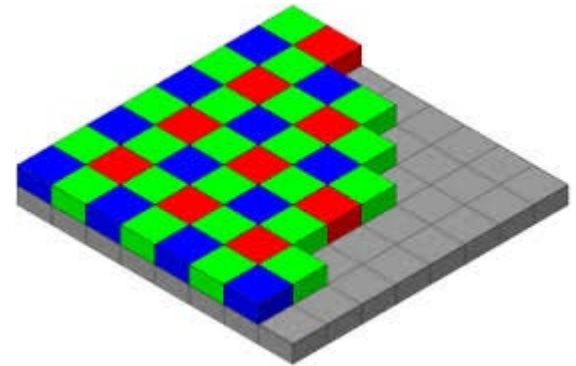
Image Quality Criteria

- Resolution
- Modulation transfer function (MTF)
- Encircled/ensquared energy
- RMS wavefront error
- RMS spot size
- Point spread function (PSF)
- Field curvature
- Distortion
- ...
- Performance
 - versus diffraction limit
 - versus field
 - versus wavelength
 - versus $F/\#$



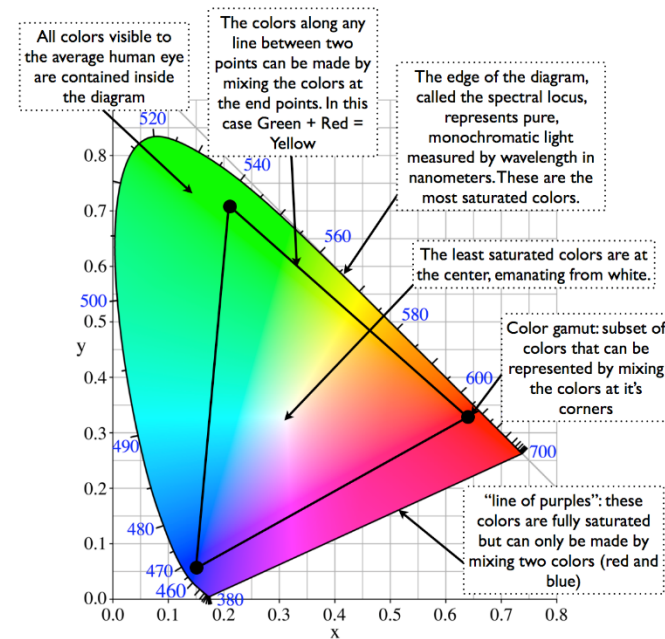
Digital Imaging Systems

- Two-dimensional sampling and Nyquist frequency
- Optical low-pass filters
- System modeling and analysis
- Image simulation



Colorimetry

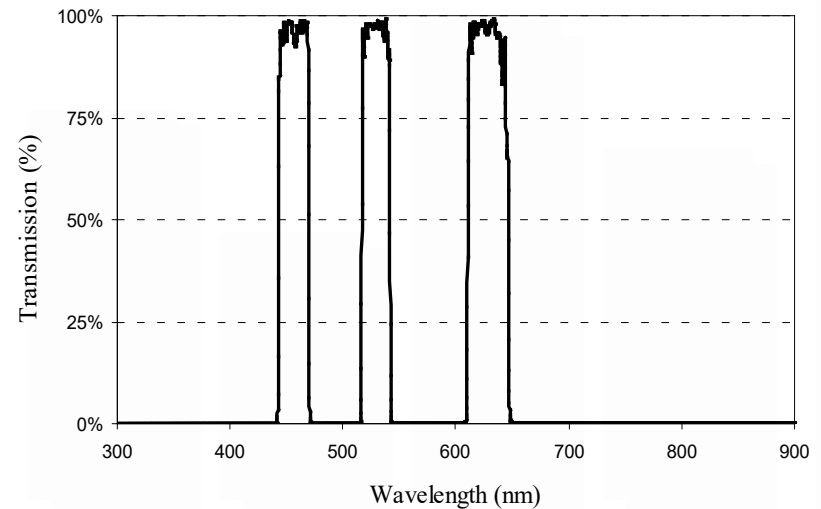
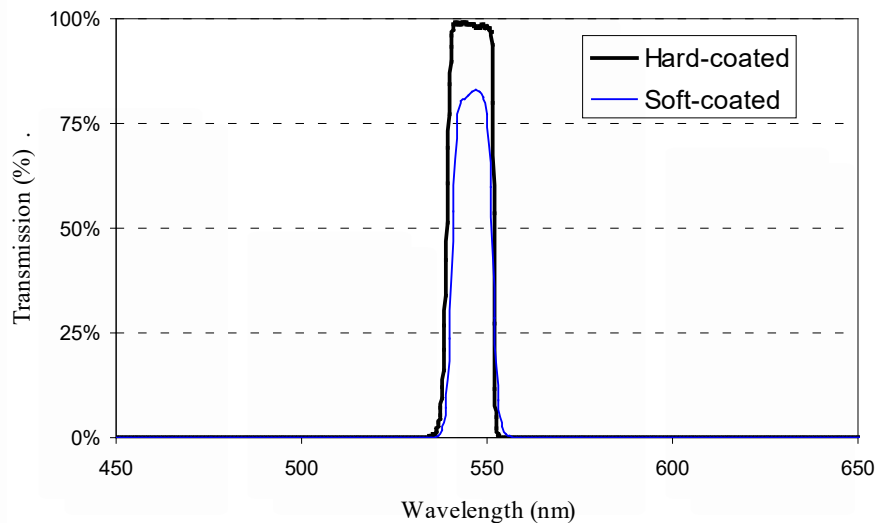
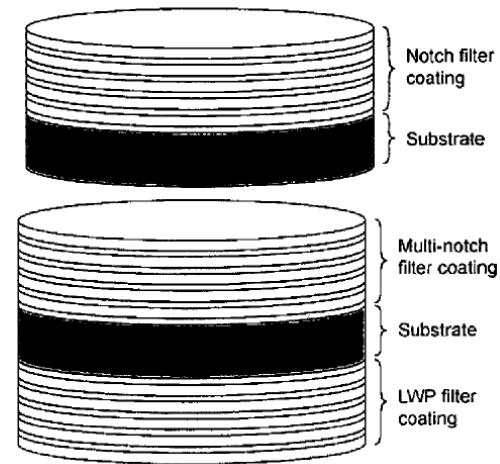
- Visual color perception
- Trichromatic theory
- CIE color specification system
- Uniform color systems
- Color mixtures
- Color measurements



Anatomy of a CIE Chromaticity Diagram

Thin Film Coating

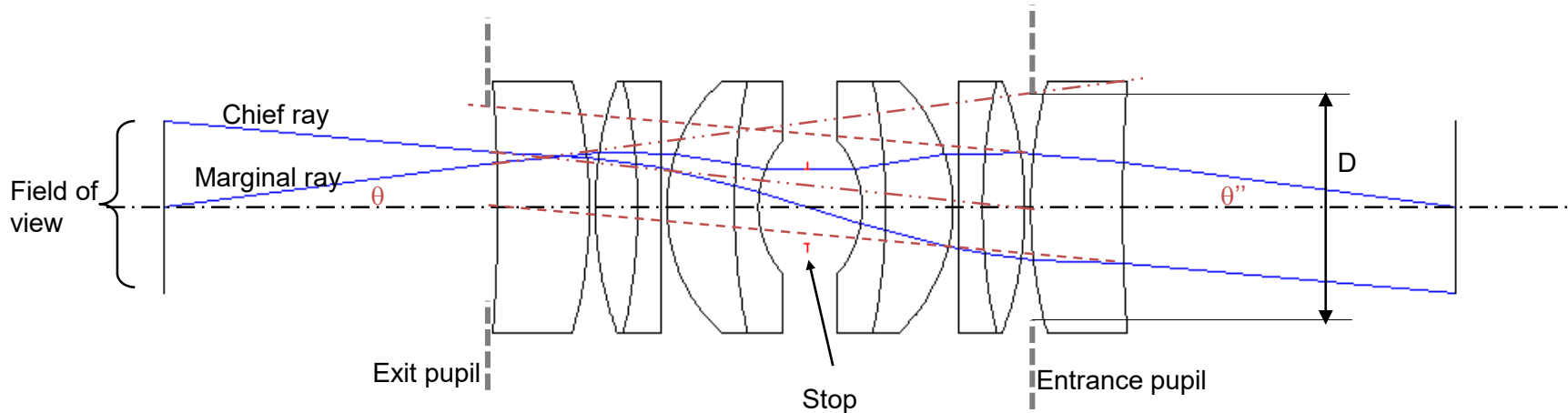
- Fundamentals of thin film coating
- Coating with dielectric layers
- Multiple cavity filters
- Coating with metallic layers
- Special filters



Properties of Optical Systems



Typical Optical System



System specifications

- Object/image distance
- Relative aperture
- Field of view
- Spectrum range and weights
- Focal length
- Magnification
- Exit pupil (telecentricity)
- Special material
- ...

Performance specifications

- MTF
- RMS wavefront error
- Encircled energy
- Transmittance and relative illumination
- Size, space or location limitations
- Temperature range and thermal gradients
- Environmental parameters
- ...



Basic System Parameters

- Object distance
- Image distance
- Object to image total track
- Effective focal length
- Full field of view
 - Field angle
 - Object size
 - Image size
- Aperture
 - F/# (infinity versus working)
 - Numerical aperture (NA)
 - Stop size
 - Entrance pupil diameter
- Wavelength and bandwidth
- Spectral distribution and weight
- Magnification (if finite conjugate)
- Zoom ratio (if zoom system)
- Pupil location, size, and eye relief
- Stops: aperture, field, and cold
- Telecentric
- Anamorphic ratio
- Depth of focus/field
- Focus range
- ...



Example

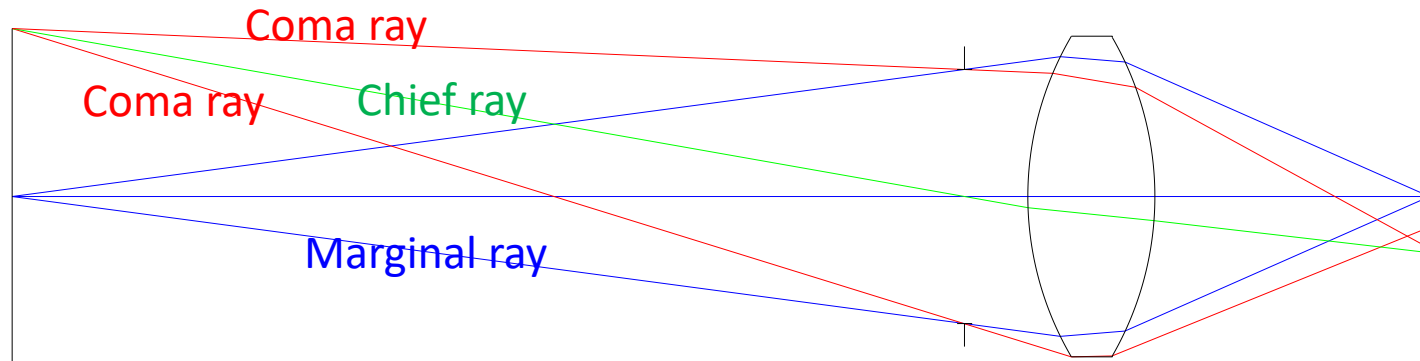


3X, 40mm WD CompactTL™ Telecentric Lens

Primary Magnification PMAG:	3X	Maximum Sensor Format:	2/3"
FOV @ Max Sensor Format, H x V (mm):	2.9 x 2.2	Working Distance (mm):	40.00
Aperture (f/#):	f/16	Coating:	MgF ₂ (400-700nm)
Mount:	C-Mount	Type:	Telecentric Lens
Coating Specification:	$\lambda/4$ MgF ₂ @ 550nm	Depth of Field (mm):	$\pm 0.08\text{mm}$ (20% @ 20 lp/mm)
Field of View, 1/2" Sensor:	2.1mm	Field of View, 1/3" Sensor:	1.6mm
Field of View, 2/3" Sensor:	2.9mm	Filter Thread:	Adapter #88-212 Required
Length excluding Threads (mm):	48.00	Maximum Diameter (mm):	18.00
Number of Elements (Groups):	5 (3)	Numerical Aperture NA, Object Side:	0.093
Typical Distortion @ 588nm (%):	<0.075	Typical Telecentricity @ 588nm (°):	<0.200
Weight (g):	32	Working Distance Tolerance (mm):	± 1

Special Rays

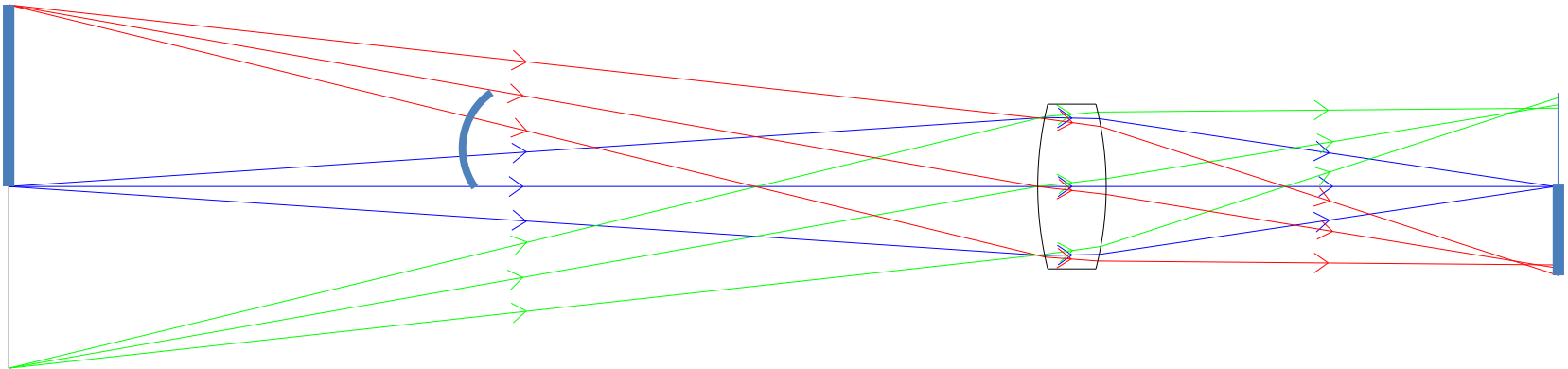
- Marginal ray: connects the center of the object field and the rim of the pupil
- Chief ray: connects the off-axis field point and the center of the pupil
- Coma ray: connects the off-axis field point and the rim of the pupil



Field of View

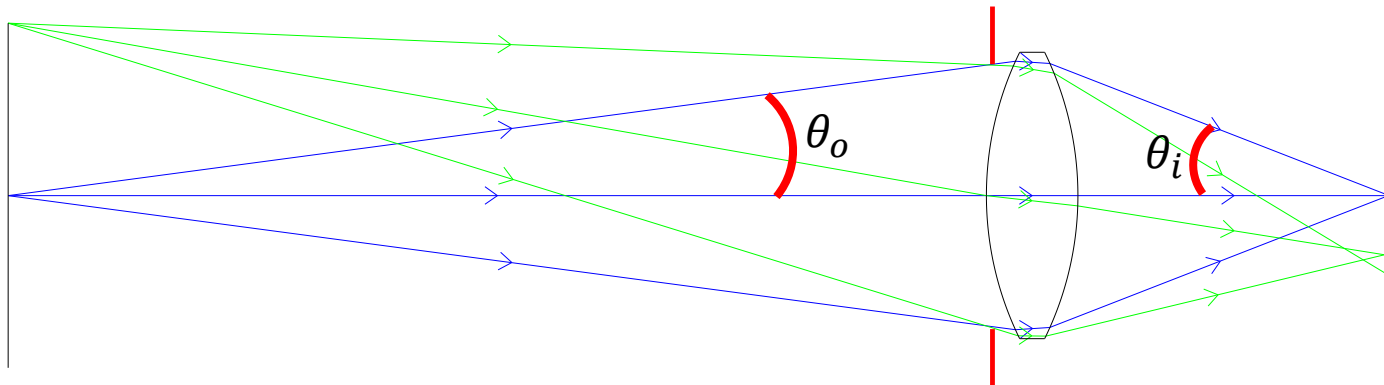
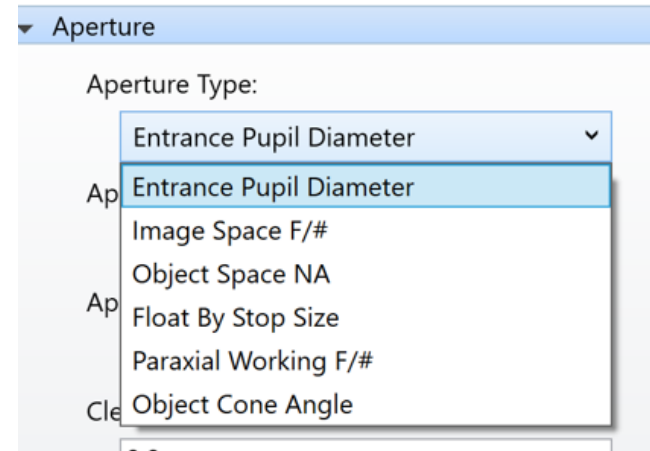
- Field types
 - Angle (object side)
 - Object height
 - Image height

Field Type	
Fields Wizard	
Current Field (1)	
Type:	Angle
Normalization:	Angle
Convert To:	Object Height Paraxial Image Height Real Image Height Theodolite Angle



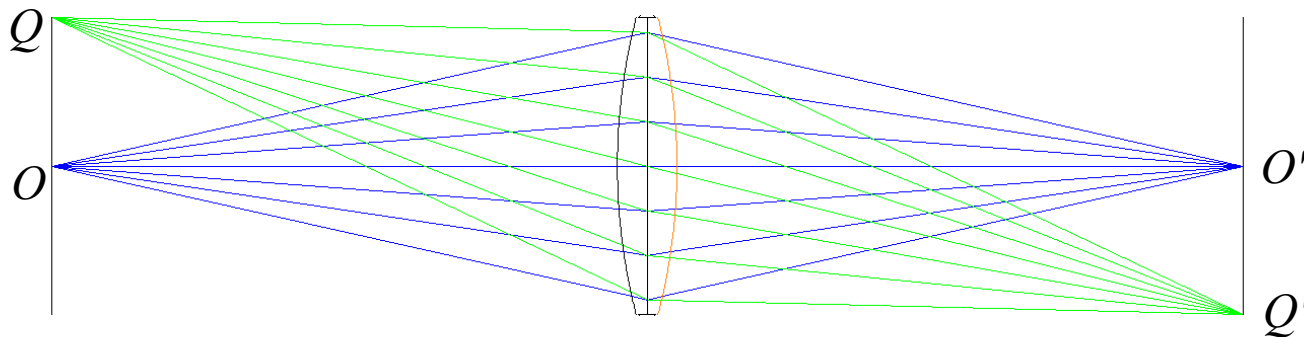
Aperture

- Entrance pupil diameter
- Objective space NA
 - $NA_o = n \cdot \sin(\theta_o)$
- Image space F/#
 - $F/\# = \frac{1}{2NA_i}$
- Paraxial working F/#
 - $F/\# = \frac{1}{2n \tan(\theta_p)}$, θ_p is the paraxial marginal ray angle in image space.
 - The paraxial working F/# is the effective F/# ignoring aberrations.



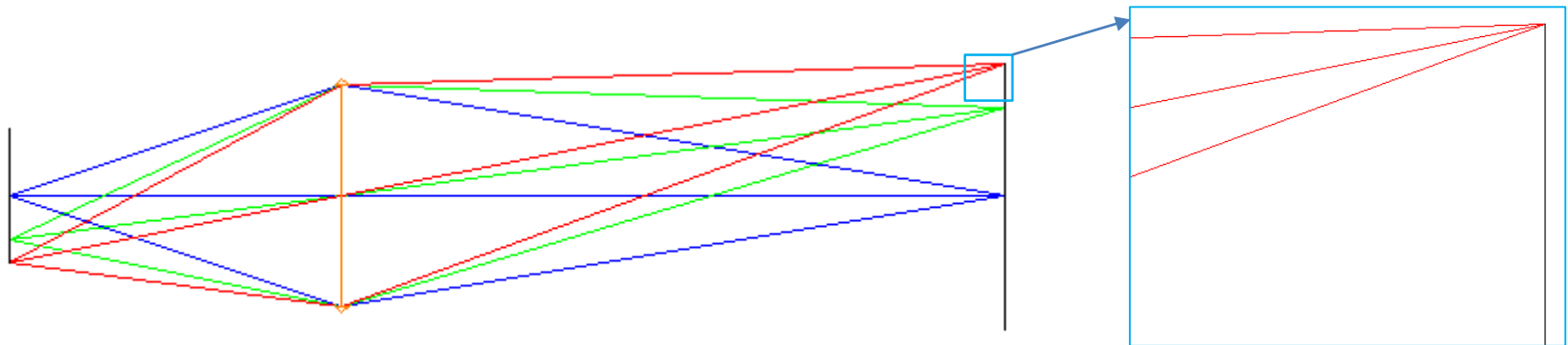
Perfect Geometrical Image

- Three conditions for the lens to form a perfect geometrical image:
 - All the rays from object point after passing through the lens, must go through the image point.
 - Every segment of the object plane normal to the optical axis that contains the point Q must be imaged as a segment of a plane normal to the optical axis, which contains its image Q' .
 - The image height must be a constant multiple of the object height no matter where the object point is located in the object plane
- Violation of the first condition results in the image degradation.
- Violation of the second condition results in the presence of image curvature.
- Violation of the third condition results in image distortion.

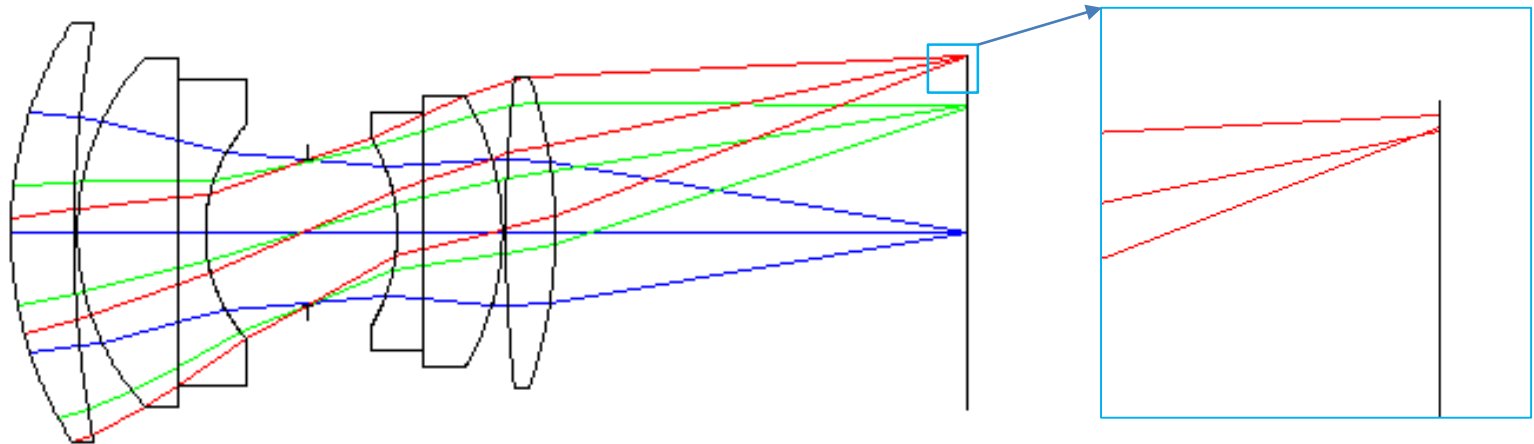


Ideal and Real Systems

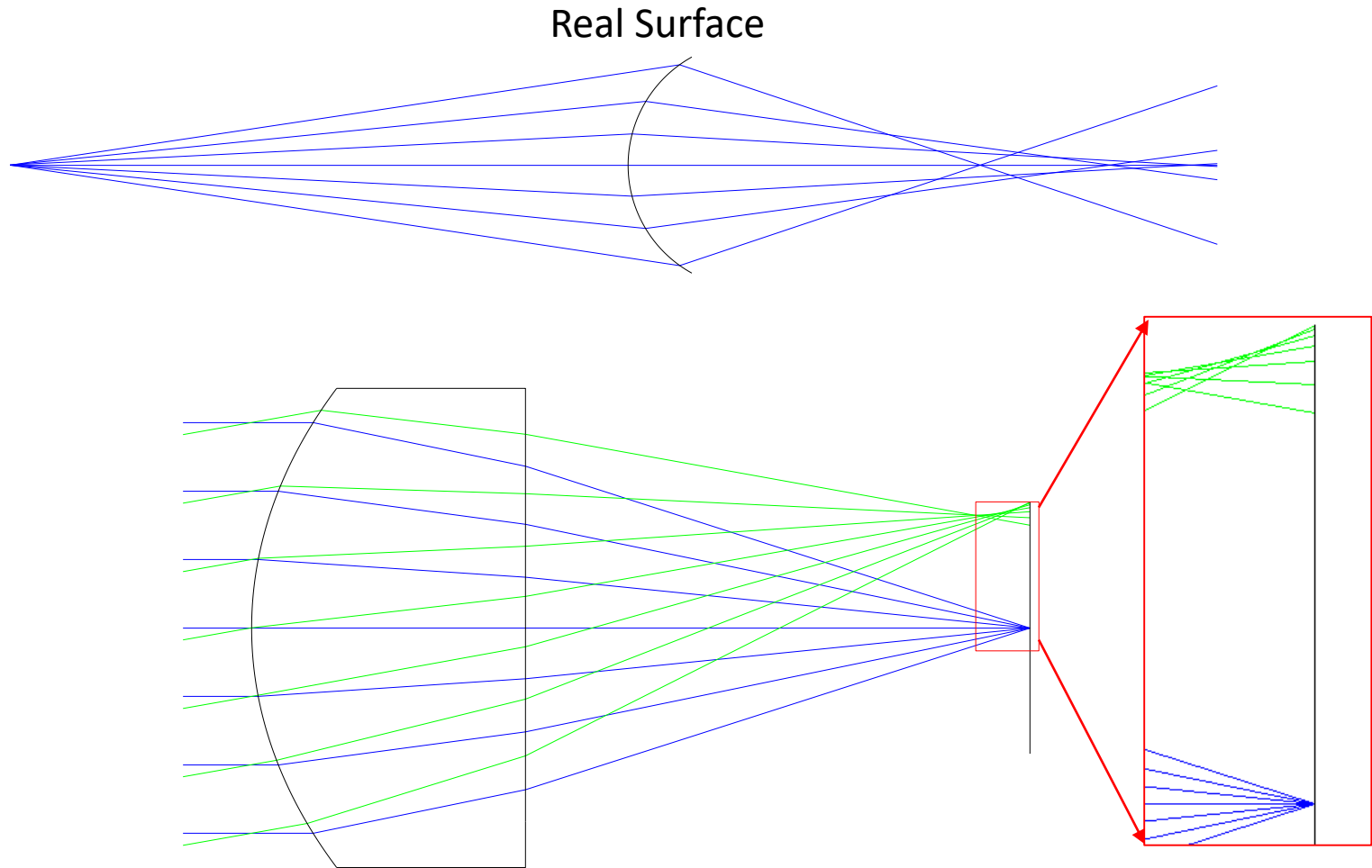
Ideal system



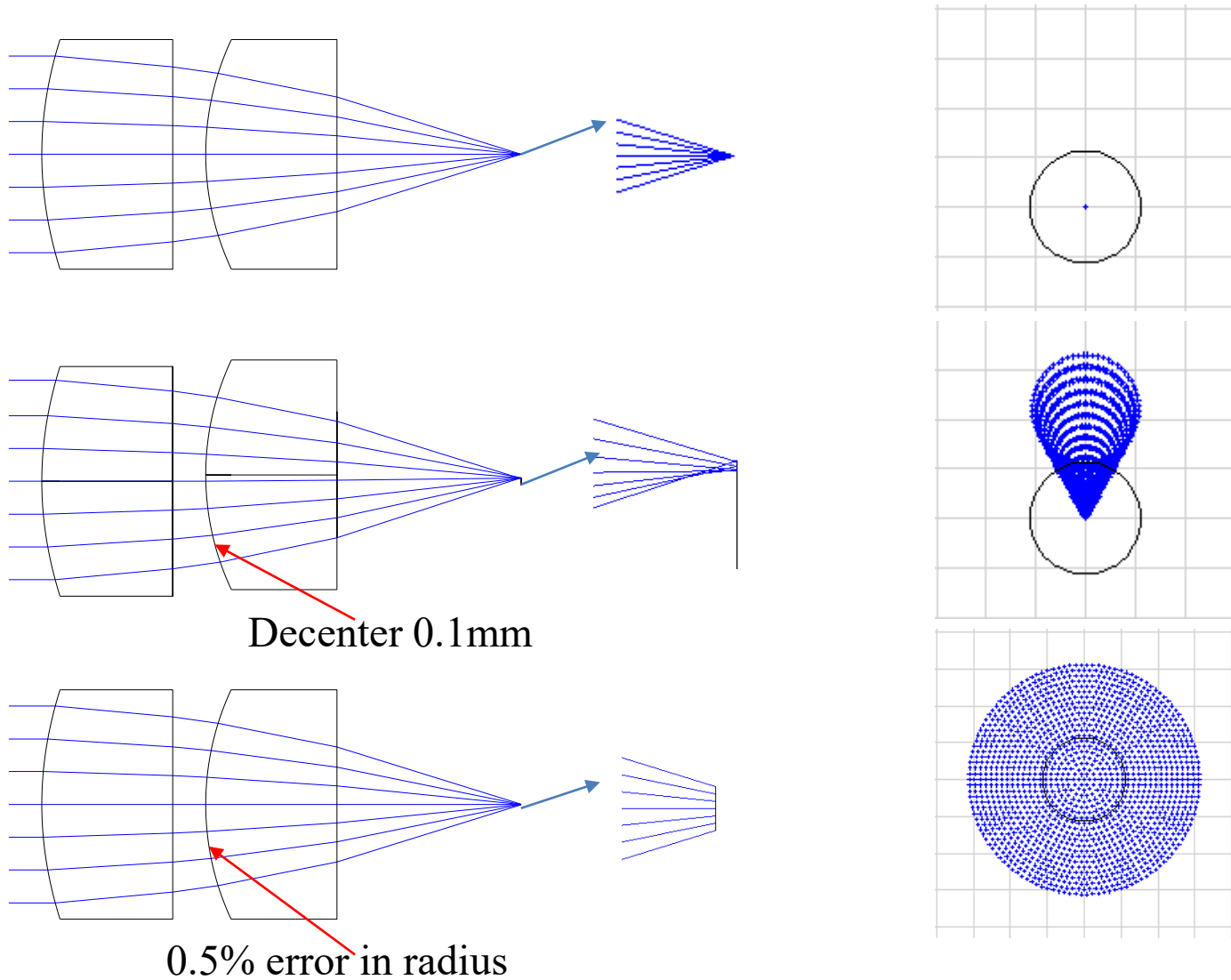
Real system



Surface Contribution



Manufacturing and Assembly Errors



Google Glass

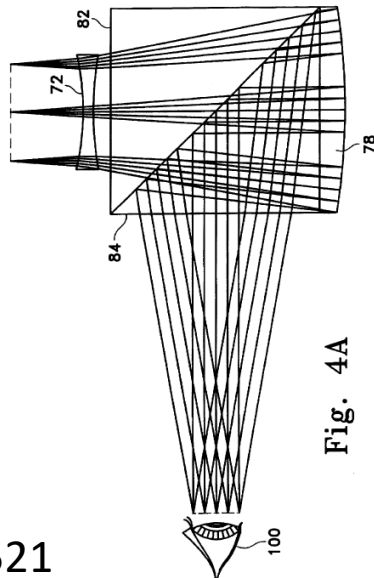
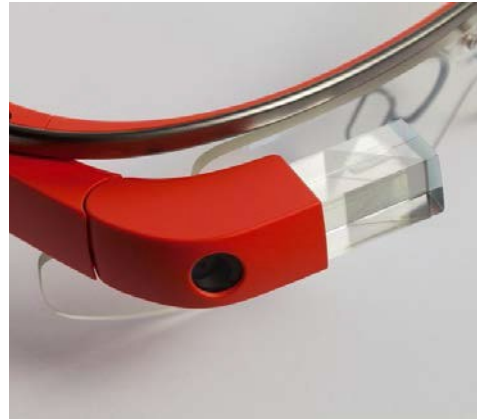
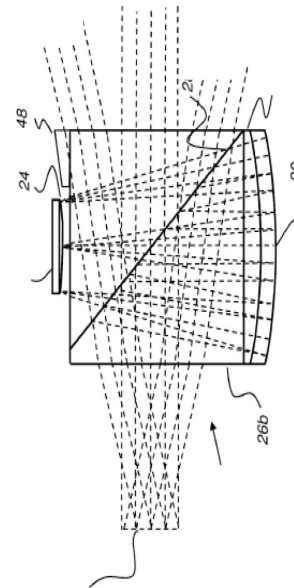


Fig. 4A

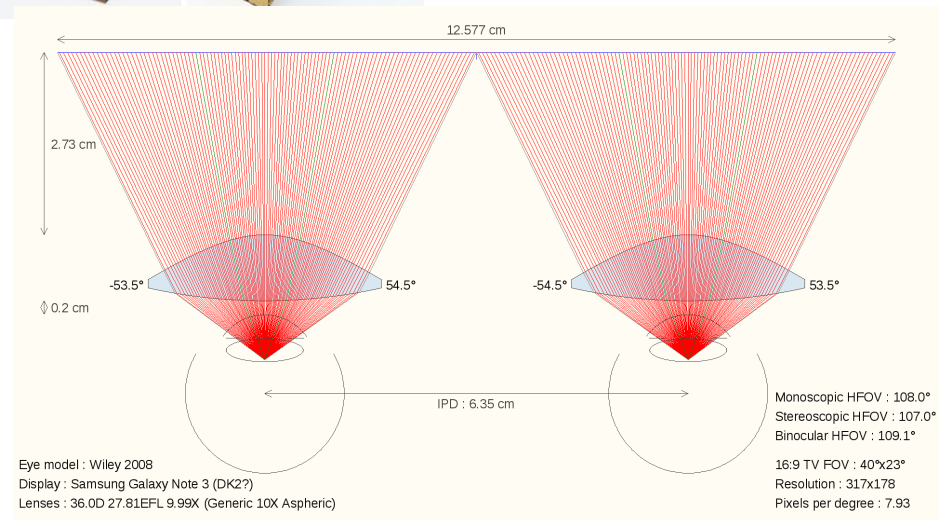
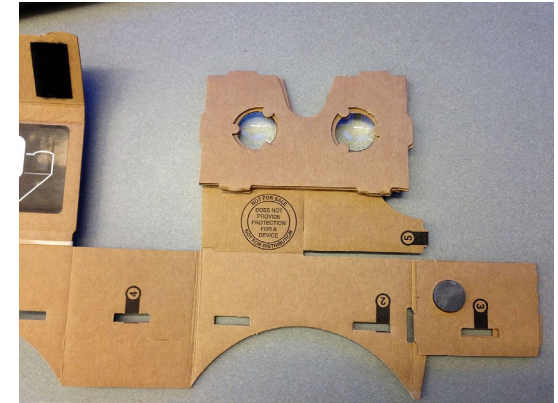
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Google Cardboard



Google Cardboard
G.CO/CARDBOARD



<http://www.mtbs3d.com/phpBB/viewtopic.php?f=138&t=19923>

Zemax

- <https://www.youtube.com/user/RadiantZemaxLLC/videos>
- <https://www.zemax.com/blogs/webinars>